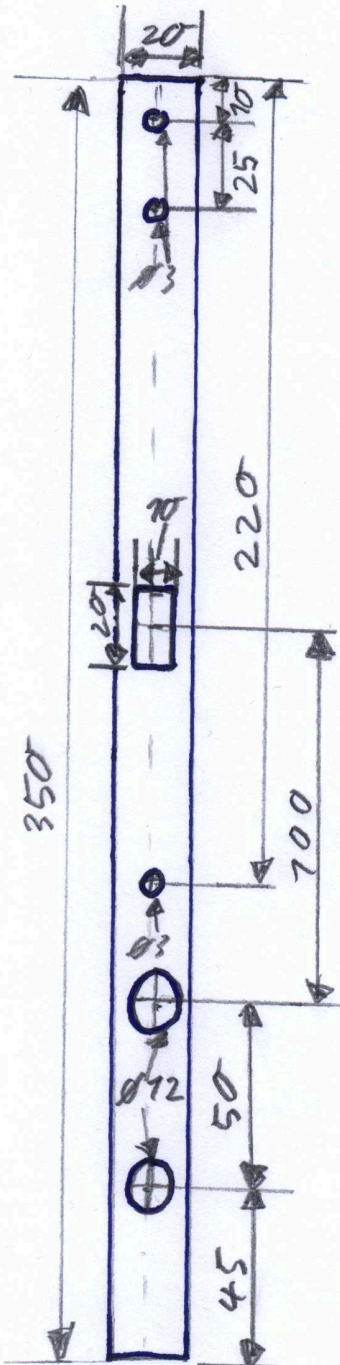


1x



2x

